## Seismic Modeling, Migration and Velocity Inversion Full Waveform Inversion

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## Outline

### Prestack Inversion

- 2 Full Waveform Inversion
  - The Basic Idea

### 3 The Math

- Marmousi Example
  - Estimating the Initial Model
  - FWI



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### **AVA Based "Inversion"**

Prestack inversion is sometimes based on minimizing

$$\begin{aligned} F(I_{\mathcal{P}},I_{\mathcal{S}},\rho) &= \alpha \sum_{i,j} \left[ S_{ij}^{data} - S_{ij}(I_{\mathcal{P}},I_{\mathcal{S}},\rho) \right]^2 + \sum_{ij} \| R_{ij}(I_{\mathcal{P}},I_{\mathcal{S}},\rho) \| \\ &+ \sum_{j} \left[ \| I_{\mathcal{P}}^{low} - \hat{I}_{\mathcal{P}}^{low} \| + \| I_{\mathcal{S}}^{low} - \hat{I}_{\mathcal{S}}^{low} \| + \| \rho^{low} - \hat{\rho}^{low} \| \right] \end{aligned}$$

subject to

 $\begin{array}{rcl} I_{Pmin} & \leq & I_P \leq I_{Pmax} \\ I_{Smin} & \leq & I_S \leq I_{Smax} \\ \rho_{min} & \leq & \rho \leq \rho_{max} \end{array}$ 

(1)



## **AVA Based "Inversion"**

### Notes:

- $I_P$ ,  $I_S$ , are P and S impedance and  $\rho$  is density in time
- *i* is the angle-stack index
- *j* is the sample index
- $R_{ij}(I_P, I_S, \rho)$  is the angle-dependent *PP* reflectivity
- S<sup>data</sup> is the measured AVA amplitude
- $S_{ij}(I_P, I_S, \rho)$  is the 1D numerically simulated synthetic seismic data Variables with *low* superscripts designate low-frequency components of P-impedance, S-impedance, and density respectively.



### **AVA Based "Inversion"**

This is not Full Waveform Inversion



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### **Full Waveform Inversion**

### For a given model

- For each observed shot, synthesize data to match the real acquisition
  - Use a full two-way modeling algorithm
  - Save a trace at each model node
- Compute the difference between the shot and the real data
  - These data are called the residuals
- Back propagated the residuals into the model
  - Use a full two-way modeling algorithm
  - Save a trace at each model node
- Preform a shot-profile migration of the residuals
  - The shot is the forward-propagated synthetic
  - The receiver traces are the back-propagated residuals
  - Divide the back by the forward propagated traces
- Normalize the image above by the velocity squared
- Add the normalized image to the current model
- Repeat the previous steps until the norm of the model difference is small
- FWI is really a iterative migration scheme



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#### The Math

### Variational Formulation of the Wave Equation

The two-way-frequency-domain-scalar wave equation

$$-\frac{\omega^2}{c^2} - \nabla^2 U = f(\vec{x}_s, \omega), \tag{2}$$

where  $f(\vec{x}_s, \omega)$  is a compressional source located at  $\vec{x}_s$ , and  $c(\vec{x})$  is velocity, has the variational form

$$\phi(U, V) = -\int_{\Omega} \frac{\omega}{c^2} V d\Omega + \int_{\Omega} \nabla U \nabla V d\Omega = f(\vec{x}_s, t)$$
(3)

where V are functions used to approximate U(x, y, z).

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#### The Math

### The Matrix Form

Given a family,  $V_k$ , of approximating functions s we can approximate U, and f by  $u(\vec{x}) = \sum_{k=1}^{n} U_k V_k(\vec{x})$  and  $f(\vec{x}_s, \omega) = \sum_{k=1}^{n} f_k V_k(\vec{x})$  so that the variational form in equation (3)

$$\sum_{k=1}^{n} U_{k}\phi(V_{k}, V_{j}) = \sum_{k=1}^{n} f_{k} \int_{\Omega} V_{k} V_{j} d\Omega$$
(4)

can be expressed in matrix form as

$$\mathbf{S}\vec{U} = \mathbf{M}\vec{f}$$
 (5)

Here S is called the complex impedance matrix and M the stiffness matrix.

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### **Notes**

- $\mathbf{S}\vec{U} = \mathbf{M}\vec{f}$  is a single frequency equation.
- The matrix **M** does not depend on U<sub>k</sub>. Its more like a new source term.
- With proper choice of  $\{V_k\}$  we can arrange for  $\mathbf{M} = I$ .
- For our purposes here and to simplify notation,

$$\mathbf{S}\vec{U}=\vec{f}$$

- We assume that **S** is square, symmetric, and invertible.
- The inverse, **S**<sup>-1</sup>, of **S** is a modeling "operator"
- Thus

$$=\mathbf{S}^{-1}\vec{f}$$

(6)

## **Full Waveform Inversion**

Full waveform inversion begins with a suitably chosen objective function which for the classical case is

$$E = \| J(\vec{D}, \vec{U}) \| = \| \vec{D} - \vec{U} \| .$$
(8)

where  $\|\cdot\|$  is the usual least squares norm,  $\vec{D}$  is the observed seismic data and  $\vec{U} = \mathbf{S}^{-1}\vec{f}$  is synthetic data corresponding to the current velocity model estimate.

### **The Inversion Scheme**

Given an initial velocity model, we can consider two update schemes:

- Move in the negative direction of the gradient of E.
- Use the full Newton method (Lines and Treitel 1984) to update the current model.

Choosing the second means that our updating scheme immediately takes the form

$$\vec{c}^{n} = \vec{c}^{n-1} - \mathbf{H}^{-1} \nabla_{\vec{c}^{n-1}} E$$
 (9)

Thus, we must calculated the gradient of E and also invert the Hessian matrix **H**.



## The Inversion Scheme cont'd

Finding the gradient of the objective function *E* requires that we find the gradient of  $\vec{U} = \mathbf{S}^{-1}\vec{f}$  with respect to the sampled velocity model  $\{c_k\}$  Thus,

$$\frac{\partial \mathbf{S}}{\partial c_k} \vec{U} + \mathbf{S} \frac{\partial \vec{U}}{\partial c_k} = 0 \tag{10}$$

$$\frac{\partial \vec{U}}{\partial c_k} = \mathbf{S}^{-1} \vec{P}_k \tag{11}$$

and

$$\vec{P}_k = -\frac{\partial \mathbf{S}}{\partial c_k} \vec{U}$$
 (12)

where the middle equation defines what is normally called the partial derivative wave field, and the bottom equation defines the so called virtual source vector required to perturb *k*-th velocity element.

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## The Inversion Scheme cont'd

### From the objective function



and from the partial derivative wave field

$$\frac{\partial E}{\partial c_k} = \operatorname{Re}\left\{ \left( \vec{P}_k \right)^T \mathbf{S}^{-1} \vec{r} \right\}$$
(14)

where

$$\vec{r} = \left[ (\widehat{U_1 - D_1}), (\widehat{U_2 - D_2}), \cdots (\widehat{U_{nr} - D_{nr}}), 0, \cdots, 0 \right]^T$$



### The Inversion Scheme cont'd

Finally, we approximate the Hessian via  $\vec{P}_k$  so that for each k, the updating scheme is

$$\boldsymbol{c}_{k}^{l+1} = \boldsymbol{c}_{k}^{l} + \alpha \sum_{\omega} \frac{\operatorname{\mathsf{Re}}\left\{ (\vec{P}_{k})^{T} \mathbf{S}^{-1} \vec{r} \right\}}{\operatorname{\mathsf{Re}}\left\{ (\vec{P}_{k})^{T} \widehat{\vec{P}_{k}} + \lambda \right\}}$$
(16)



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(a) Gather Picks

(b) Semblance Picks

(c) NMO'd Gather

Typical Marmousi gather with picks, a semblance panel with picks, and the NMO corrected gather.

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(d) Marmousi Time-RMS model

(e) Marmousi Depth-Interval model

Initial stacking velocity models in time-RMS (left) and interval-depth (right).

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### First iteration Marmousi stacking velocity based Kirchhoff migration.





(f) Marmousi Time-RMS model

(g) Marmousi Depth-Interval model

Second Kirchhoff based MVA models in time-RMS (left) and interval-deptherese, (right).

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### Second iteration Marmousi Kirchhoff based MVA Kirchhoff migration.





(h) Marmousi Time-RMS model

(i) Marmousi Depth-Interval model

Second Kirchhoff based MVA models in time-RMS (left) and interval-deptherese, (right).

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### Third iteration Kirchhoff based MVA Kirchhoff migration.



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### Fourth iteration Kirchhoff MVA based velocity model.





### Fourth iteration Kirchhoff MVA based Kirchhoff migration.





### Bottom horizon for constant velocity analysis.



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# Fourth iteration Kirchhoff MVA based model with bottom horizon 4000 meter/second velocity flood.



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# Fourth iteration Kirchhoff MVA based model with bottom horizon 4000 meter/second velocity flood migration.



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# Fourth iteration Kirchhoff MVA based model with bottom horizon 5000 meter/second velocity flood migration.



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### The true Marmousi model.

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- Insufficient offset
  - Max of 2600 over 9000 km model
  - Approximately 1300 km velocity analysis basement
- Recording time too short (3 seconds)
- Long delay wavelet



Marmousi Example FWI

## **Marmousi Inversion**



# Estimated Marmousi velocity model from the iterative Migration Velocity Analysis above.

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### Kirchhoff migration using fourth iteration MVA.





Estimated Marmousi velocity model. This model was obtained through iterative Migration Velocity Analysis.

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### Estimated Marmousi velocity model after 6 iterations

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### Estimated Marmousi velocity model after 12 iterations

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### Estimated Marmousi velocity model after 18 iterations

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### Estimated Marmousi velocity model after 24 iterations

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### Estimated Marmousi velocity model after 30 iterations

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### Estimated Marmousi velocity model after 42 iterations

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### Estimated Marmousi velocity model after 48 iterations

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### Estimated Marmousi velocity model after 54 iterations

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### Estimated Marmousi velocity model after 60 iterations

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### True Marmousi model.

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#### (j) After 100 iterations





(I) Velocity error (600+ iterations)

(m) The RMS error

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### Marmousi Full Waveform Inversion



Log extraction locations.

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Inverted Versus True Logs at the locations specified in the previous slide.



### **Process Review**

### The true model

- Nine km by three km (depth)
- The observed data
  - Nine km offset
  - Broadband wavelet from .3 HZ to 50 HZ
    - Low frequency and long offsets are the key
  - Five second recording time
  - Model grid was 16m X 16m



## The observed data



### Marmousi Synthetic Data

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### The inversion process

### We started with a MVA model

- Virtually no reflections
- Reasonably accurate shallow
- First iteration essentially muted the first breaks
- First iteration is exactly equivalent to migrating with our initial model
  - Lailly: Migration is the first step in inversion
- We calculated a new velocity model from residuals and a synthetic shot
- We shot a new synthetic data set
- We imaged the residuals
- We repeated the exercise until model differences became negligible
- In this case the model is as good as can be expected

This kind of inversion is theoretically valid for all Earth Models.



## **Questions?**

