Seismic Modeling, Migration and Velocity Inversion

Tomography

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Outline

- 1 Tomography
 - Residual Tomography



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- Tomography
 - Residual Tomography

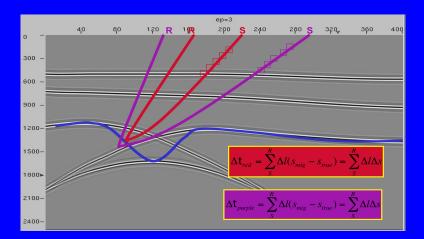


Tomography after Migration

- Residual tomography
 - Generally applied after iterative shot-spread analysis has run its course
 - Based on
 - Local "best" image dip
 - Offset differences from gathers



Residual Tomography

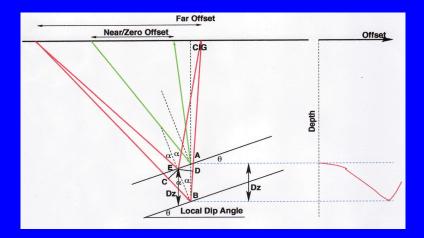


Tomographic geometry.



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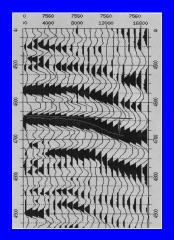
Residual Tomography



Tomographic geometry.



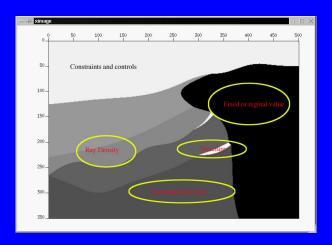
Tomographic Input Requirements



Residual depths as input to tomography.



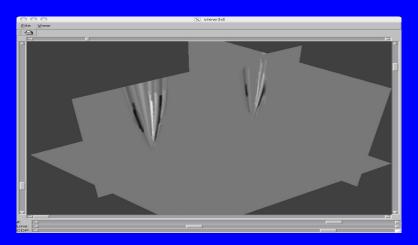
Constraining Tomography







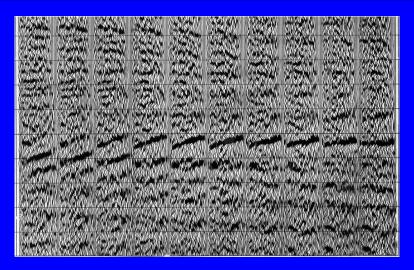
Residual Tomography



Tomographic back projection.

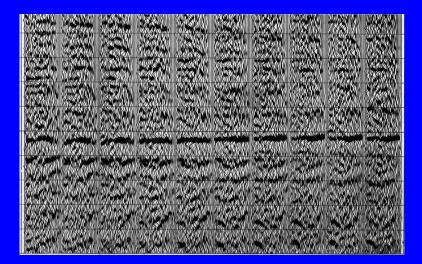


Non-Flat Gathers Before



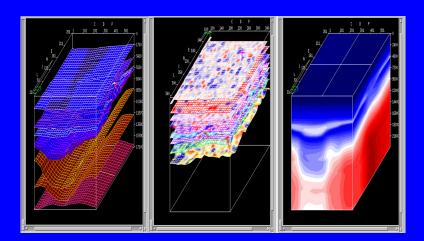


Flat Gathers After





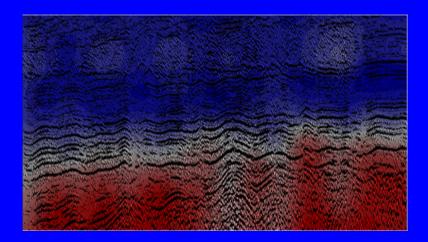
Tomographic Updating



Horizon Based Tomography



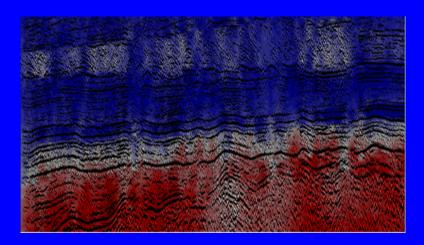
Tomographic Example from Alaska



Alaska land data image without tomography



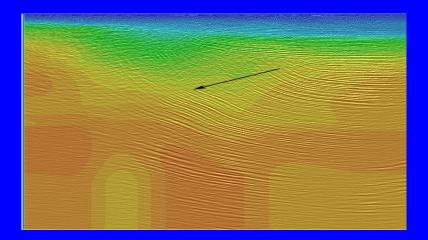
Tomographic Example from Alaska



Alaska land data image with tomography



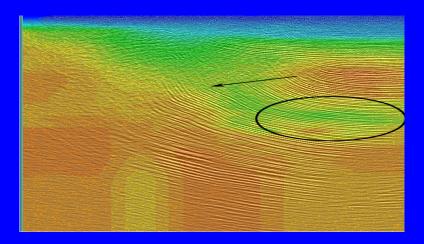
Tomographic Example from Wyoming



Wyoming land data image without tomography



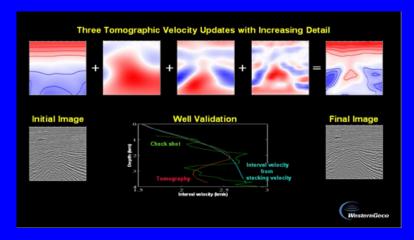
Tomographic Example from Wyoming



Wyoming land data image with tomography



Tomographic Example from the Gulf of Mexico



Gulf of Mexico tomographic example. After Marta Jo Woodward. Courtesy WesternGeco

Tomographic Input Requirements

- Required input to residual tomography
 - A good migration velocity field
 - A current set of horizons or
 - Local dip everywhere
 - As many horizons as possible.
 - · Picked set of residual depths for each common offset or angle gather



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Questions?

